## Evaluating Apps

## <u>Title</u>

Third Grade Learning Games: Drill and Practice

#### **Evaluators**

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Questions	Yes	No	Comments/ Notes
<ul> <li>Have you played enough to know every aspect?</li> <li>Did you try things that were wrong and/or unexpected</li> </ul>	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
<ul><li>Were the screens appealing?</li><li>Color, items on screen, sounds</li></ul>	x		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)	x		It did give us positive feedback everytime we guessed the wrong answer.
<ul> <li>Were there bells and whistles?</li> <li>If so, do they enhance instead of detract?</li> <li>If not, should there be?</li> </ul>	X		There were lots of different games to choose from to practice different subjects.

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Did you like using the App?	×	
What was the cost?  • Was there a "lite" version  ○ If so, was it enough	x	Yes, it was 3.99 to unlock all of the other games. There were 3 different subjects with 6 different games for each.
Were there in-app purchases?  • If so, what were the additional costs?	×	
How does it compare to other apps that do the same?		It is a higher grade and more in-depth level than ABC mouse.
Additional Comments		

# Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning	_		
<ul> <li>Subject Matter appropriate?</li> </ul>	^		

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<ul> <li>Educational Focus?</li> <li>Provides for Learning New Content?</li> <li>Follows Appropriate Teaching Sequence?</li> </ul>			
<ul><li>Individual</li><li>Does it match individual's abilities?</li><li>Does it meet individual's needs?</li></ul>	x		
Social/Cultural  Bias? Commercialism Comments		×	