App Evaluations

Title	PhET Simulations
Version	1.2 Updated Jan 20, 2019
Publisher	University of Colorado Boulder
Target Audience	Student, teachers, parents are the target audience. Age raging from 11 to 100.
Types of Software	Simulation
How software fits into curriculum and classroom environment	This software can be used by students to learn math and science concepts, teachers can also use this app to present new content information. Parents can use it to keep up with what their child is learning in math and science.
Cost	One purchase of .99$
Software description	This app has over 70 simulations and games for math and science. Whether the teacher is teaching about atoms, energy concepts, multiplication, there is a simulation for

	almost and math or science concept the teacher is going to teach within the school year. Users can play offline and access previously learned topics without the use of the internet. With the simulations the students and teachers have access to make to it curriculum specific.
Possible Implementations	Teachers can use this app to introduce new material, create activities, and use it as an assessment tool. Students will be more engaged in learning. They can use it within the classroom and outside because of its offline access feature.
Does the software pass APPS?	My partner and I give this a passing rate.