<u>Title</u>
Mimo: Learn to Code and Program
<u>Evaluators</u>
Ryan Adams
Trent Swaim

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected		*	
Did the software crash?		*	
Was the content appropriate? Did it meet the user's needs?	*		
Were the screens appealing? • Color, items on screen, sounds ……	*		
Is it easy to navigate?	*		
Is it easy to learn?	*		
Does the user need Supervision to use		*	
If the App required a response, was it appropriate? (right or wrong)	*		
Were there bells and whistles? • If so, do they enhance instead of detract? • If not, should there be?		*	App does what it needs (teach how to code)
Did you like using the App?	*		
What was the cost?			Lite version.

• Was there a "lite" version o If so, was it enough			$59.99/year subscription to Pro
Were there in-app purchases? • If so, what were the additional costs?	*		Subscription fee
How does it compare to other apps that do the same?			Highly explanatory. Gives quizzes at the end of a lesson. Shows the final product of the code in a browser setting.
Additional Comments		*	

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?	*		
Individual • Does it match individual's abilities? • Does it meet individual's needs?	*		

Evaluating Apps

Social/Cultural • Bias? • Commercialism Comments		*	