

- Title: Duolingo
- Version: 5.2.60
- Publisher: Duolingo
- Target Audience: 4+, but we believe this would probably be best for 6 or 7+. First graders could use this relatively easily, but younger ages would struggle with it.
- Type: Discovery Learning – When you log on, you decide what language you want to learn, what lessons you want to do, which levels you would like to skip at times, etc. What you will learn is up to you.
- Curriculum: Foreign languages, such as Spanish, French, Chinese, or German
- Possible environments and why: This is an excellent reinforcement/enhancement tool, especially for the magnet schools which are teaching foreign languages now. I could see this easily being used there as an extra tool in the belt for teachers.
- Cost: Free, but you can purchase all kinds of bonuses, such as streak repairs, extra gems (lives), avatar bundles, etc., in prices in ranging from \$1.99 to \$13.99.
- Summary: The software opens up to a pretty, simple, green-on-white color scheme. It lets you pick a language and gets you started. You start off with topic-based words. You drag, match, listen, and guess at first, and as time goes on, your immersion in the language serves you well. The app even offers “conversations” over messenger in your foreign language of choice so that you may practice your skills and get feedback. You continue to progress to harder, more in-depth lessons as time goes on.
- Impressions: We thoroughly enjoy this app! It is easy to use, excellently made, and can be used with a variety of ages. Some scaffolding may be needed for younger ages., but overall it is an excellent tool for teaching foreign languages, and it provides an encouraging, competitive atmosphere for students to learn and practice a language into fluency.
- Pass/Fail: Pass! We enjoyed this app and can use it in a variety of ways.