

## Write Ups

### Jadyn Brown & Tariane King

**Title:** My Horse

**Version:** 1.37.3

**Publisher:** MunkyFun, Inc

**Target Audience:** The publisher states that this app is for ages 4+ but we think this app is better for ages 6 and up

**Cost:** This app was free, but there were in-app purchases on the game. There were places where you could purchase more coins to get more things for your horse like treats, saddles, etc.

**Type of Software:** Simulation: This app is simulation because it allows the students to see what it's like to take care of a pet horse and learn all the responsibilities there are in having a pet.

**Curriculums:** This app does fit into the curriculum, because teachers could use this app to teach about animal science, and then letting the students use this app to take care of horse and see what all the horse needs, what they have to do, etc. It teaches them how to properly take care of an animal all while having fun with the app.

**Describing the Software:** The My Horse app allows students to take care of their own horse. It teaches the user to properly take care of an animal and all the responsibilities that come with it. It teaches the user how to groom the horse, feed, the horse, and properly take care of the horse. The users horse will have competition and so the app allows you to practice with your horse and make sure the horse is in good shape and that the horse understands what he/she has to do

for their competition, and it allows you to take pictures of your horse from different angles.

**Impressions of the Software:** We both enjoyed this app and we thought this would be a great app for children if the teacher is teaching lessons about animals or animal science. We both think we could implement this app into our future classroom, but we would have to help our students out since we were both wanting elementary students and we think this app is a bit too advanced for them.

**Pass:** Yes