Evaluating Apps

<u>Title:</u> AR Coding | Kodabl

Evaluators: Tariane King & Jadyn Brown

Questions	Yes	No	Comments/ Notes
 Have you played enough to know every aspect? Did you try things that were wrong and/or unexpected 	×		
Did the software crash?		×	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? • Color, items on screen, sounds	x		Background is very nice and busy, which catches the eye.
Is it easy to navigate?		x	Very confusing on what to do, until you play around with it.
Is it easy to learn?	×		Somewhat easy.
Does the user need Supervision to use		Х	
If the App required a response, was it appropriate? (right or wrong)	X		"To ensure that you are an adult, please, solve this equation: 5 * 9 = ?" Only if you wanted to get to the virtual teacher.

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Were there bells and whistles? • If so, do they enhance instead of detract? • If not, should there be?		x	
Did you like using the App?	×		Once we got the hang of it, it was fine.
What was the cost? • Was there a "lite" version ○ If so, was it enough			Free download
Were there in-app purchases? • If so, what were the additional costs?	×		Full access \$2.99 and Subscription \$1.99
How does it compare to other apps that do the same?			This app was harder compared to other apps like it that we have used.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
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 Child Development and Learning Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	×		
IndividualDoes it match individual's abilities?Does it meet individual's needs?	x		
Social/Cultural Bias? Commercialism Comments		×	