BRILLIANT – SOLVE, LEARN, GROW

- Version 5.0.2
- Brilliant.org
- I would say the target market is definitely a midlevel age but can be used for higher elementary grades as well. This app is made for ages 4 and up.
- Problem Solving because there are all types of quizzes based on problem solving in math and science.
- I can have my students take certain quizzes during class that go along with what I am teaching or have them on the app during centers to improve their thinking skills. This would fit into any math and science curriculum because of the subject base.
- Free to download and free to use, but you have the OPTION to subscribe to Brilliant Premium, which is a 7 day free trial and then $149.99 a year.
- This software is called Brilliant – Solve, Learn, Grow. I found this software on the app store for iPhone users. This app is based on math and science subjects. Some of the subjects you can quiz over is Algebra, geometry, number theory, logic, classical mechanics, electricity and magnetism, computer science, and chemistry, along with other specific topics. When you click on a subject you choose courses and concept practice within the subject. On each introduction, it tells you how many quizzes and exercises there are, as well as an introduction and steps on what you will do after something else.
- Write a paragraph or two on your impressions of the software and possibly how you see the software being used in your class: I really enjoyed this software. This happened to be one of my favorites of the entire project. I truly do see myself using this in my class in the future. I could teach a topic and have them take the quizzes as we go to see if they understand the material. I also really like the very broad content areas that I feel like the lists just kept going on what was available. This was super cool to evaluate and play with.

- Does the software pass **Review?** Yes
- Does the software pass **Evaluation?** Yes