BRAIN POP FEATURED MOVIE

VERSION **PUBLISHER TARGET AUDIENCE** BrainPOP 3.2.1 4+

Full: \$9.99/month

Explorer\$3.99/month

COST

DESCRIPTION OF APP:

It has educational movies, interactive guizzes and games for children. It has a tutorial video to explain what the app is about. There are color coded buttons for the seven main curriculum areas that are covered by the app. The users could choose which topics they want to learn about.

The user watches a video and can then take a guiz about what has been learned as an assessment. The app responds to each answer showing whether the answer is correct or not. If the answer is incorrect, the user is asked to try again and find the correct answer. There are many movies and guizzes to choose from. The movies are organized according to the content area and curriculum.

OUR REVIEW:

This software gives a very good impression. It is user friendly, and it has a very attractive appearance. The characters are fun and the colors make it interesting to watch. The interactions in the quizzes are very helpful. Children will love to play with this app and not notice that they are actually learning. This software can be used in class in many ways. It can be used as a whole class activity to watch a movie about the topic we are learning. It can also be used by students to individually practice the material being taught and answer quizzes about it for assessment. It can be used in all content areas for more practice.

TYPE OF SOFTWARE:

Software: This app falls into more than one type. It can be a tutorial because it can teach the user new information. It can be used for drill and practice because it has guizzes which can be used for practice. It is considered as a discovery learning because the user chooses which subject to study. It can be a problem solving software because the user can use it to solve problems that need critical thinking. It can also be a simulation because it stimulates real life problems.

ENVIRONMENT/ CURRICULUM:

Environment: It can be used in several environments. It can be used as a one computer classroom, where the teacher shows the video to the whole class and discusses the questions. It can be used as a single user and in a mobile environment where the students could work individually with the app. It could also be used in small groups for intervention if necessary.

Curriculum: This app fits perfectly with the curriculum. It has buttons for each subject and the content is very similar to that of the curriculum.



APPS EVALUATING

<u>Title: BrainPOP</u>

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Evaluators: Hebatallah Messallam and Damaris Montoya

Questions	Yes	No	Comments/ Notes
 Have you played enough to know every aspect? Did you try things that were wrong and/or unexpected 	×		
Did the software crash?		×	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing?Color, items on the screen, sounds	×		
Is it easy to navigate?	x		
Is it easy to learn?	x		
Does the user need Supervision to use?		x	
If the App required a response, was it appropriate? (right or wrong)	x		The app responded correctly each time.
 Were there bells and whistles? If so, do they enhance instead of detract? If not, should there be? 	×		They enhance the learning process.
Did you like using the App?	×		
What was the cost? • Was there a "lite" version o If so, was it enough	x Free		It was not enough, subscription is needed to gain access to more materials.

Evaluating Apps

Were there in-app purchases? • If so, what were the additional costs?	x	For full access it is \$9.99 per month and for explorer subscription it is 3.99 per month.
How does it compare to other apps that do the same?		It is easy and fun to use.
Additional Comments		The app looks fun and very appealing to young children.

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
 Child Development and Learning Is subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	×		
 Individual Does it match an individual's abilities? Does it meet an individual's needs? 	×		
Social/Cultural • Bias? • Commercialism Comments		×	