Evaluating Apps

Title: Swift Playgrounds (by Apple)

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Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected	X		It takes some time for the content to download completely.
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? • Color, items on screen, sounds ……		X	The colors are not appealing and are very basic.
Is it easy to navigate?		X	
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)		X	N/A
Were there bells and whistles? • If so, do they enhance instead of detract? • If not, should there be?		X	There should be bells and whistles since the app is created for children.

Did you like using the App?	X		
What was the cost? • Was there a "lite" version ○ If so, was it enough		X	The app was free!
Were there in-app purchases? • If so, what were the additional costs?		X	
How does it compare to other apps that do the same?			This app is completely free, very user-friendly, and there are no in-app purchases that need to be made.
Additional Comments			To use this app, iBooks needs to be made available.

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?	X		Educational focus is teaching children how to code. This app follows a timeline for the curriculum in a specific order.
Individual • Does it match individual's abilities?	X		

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• Does it meet individual's needs?			This app allows students to progress on their own time.
Social/Cultural • Bias? • Commercialism Comments		X	This app uses non-gender related aliens and only uses sounds when accomplishing a task.