

Title: Explain Everything

Version: 5.2.3 (one)

Publisher: Explain Everything sp. z o.o.

Target Audience: The target audience of this app is for ages four and up, but it should have an older age to start with. The type of software is a tool because the user can put any type of information in it in order to create a new project.

Curriculum: This fits into the curriculum by allowing teachers to present new information to students in a different way than the typical whiteboard method. Older students can also use it to prove to teachers that they have learned the information through a type of presentation of that new information.

Environment: The possible environment for this app is the regular classroom because that is where the normal whiteboards are placed. This app provides a way to present information and also share it as well as collaborating, so teachers can share ideas throughout the school, too.

Cost: There is a free trial of the app for two weeks and after those two weeks are up, then the user has to pay \$12.99 per month. If the user wants to purchase a year in advance instead of the monthly payment, then they get a discount of \$9.00 per month which is then \$107.99 total billed annually. There are in-app purchases if the user wants to pay per month for the app in order to be able to continue using the app to its full extent.

Description of Software: This software helps the user create an interactive whiteboard between various users that can access the project and contribute to it as well. Users can also share their projects with other users or join other users' projects with a code. The app has a built-in drive that saves all projects as well as all of the projects that have been shared with them. The user can include videos in their projects as well as drawings, colors, and voice memos.

Impression of Software: My impression of the software would be a good one if there weren't an excessive number of tools available for the user to access. The diversity of the app makes it too complicated to use on a daily basis in order to teach students how to use it along with the teacher. The software could be used in the classroom instead of having the typical whiteboard as the focus. I would disagree on the fact that this is a simple app to use because it is challenging to navigate since there are so many different things the user can do within the app.

Pass: This software passes the education software evaluation because it provides students with a new way to interact with the teacher. It also gives the teacher a different method to present information rather than the typical whiteboard method.