
Kahoot! Play & Create Quizzes

VERSION: 3.3.4

PUBLISHER: Kahoot! AS

Target Audience:

All Ages

Curriculum:

This can be used in almost every single classroom. Teachers can create quizzes with this and use it as a bellringer, at the end of the lesson, use it to help informally assess students, they can use it to get the class engaged in a new topic, or they could use it as a game within the classroom. Honestly, there are a lot of possibilities within this app. Students can even make their own quizzes to study for tests!

COST: FREE

Software Description:

The loading screen is purple and has sketch-drawings of people jumping up and down.

This opens up and asks you to choose if you are a teacher, a student if you are using this for work, or if you are using this socially. If you choose a student, it asks your age before you enter the app. If you choose 'teacher', it asks what your current workplace is. You can log in, sign up, or choose 'Maybe Later'. It will ask you if you would like them to send your Ipad notifications. The app has a cute background song that plays when you start a quiz. You can choose quizzes that others have made that are on the front screen of the app, make your own, or enter a PIN to play a game that someone else has created.

The app changes color a lot but it isn't super bright or hard transitions.

It has a navigation bar at the bottom of the app that lets you choose 'Discover', where you can discover Kahoots created by other people; 'Create' where you can create your own Kahoot; 'ENTER PIN' where you can join a Kahoot via pin number; a 'My Kahoots' page where you can favorite and share Kahoots, but only if you log in or sign up, which is free; and a 'Reports' page where you can view reports.

The main colors of Kahoot are purple/blue and white. The ENTER PIN symbol has a red square, a blue square, an orange square, and a green square with various white shapes within them.

At the top of the Discover page, you can see their name in the middle, a user account button to the upper left-hand side, and a search bar in the upper right-hand side. You can go back if you click on either by hitting the arrow at the left-hand bottom that pops up when you enter a new page.

When you go to create a Kahoot, it will ask you to add a cover image, enter a title, enter a description, choose the visibility, and add questions. You can hit cancel at the upper left-hand top of the page or

save at the upper right-hand top of the page. There is a gear symbol next to Title where you can add an intro video, go to Kahoot settings, or delete your Kahoot.

Impressions:

This app is fun and easy to use. It is easy on the eyes and everything loads fast. There is minimal wait time on this app and it starts up quick. While it recommends that you sign in or log up, that seems only to be so that way you can save what you have been doing. Otherwise, it is entirely free and does not ask you to purchase anything, does not play ads, and is colorful and fun. You can do a lot to this app and create small quizzes that are easy and engaging for students.

It is overall a very simple app but a worthwhile one. This app is something that you can probably find in a lot of other apps, but it adds the ability to share your quizzes easily and even play quizzes that others have created. It can be used for education but also can be used socially or even just for fun. It is something that is engaging, though the colors can be a bit much at times. They are never super bright and the transitions between colors are not terrible, though they might overwhelm autistic students because it is a bit busy. There is not a lot of white space on this app, but it isn't entirely crowded either. You can easily tap on things and not worry you are tapping on the wrong thing.

You can see both reports of the responses to quizzes that you have created and reports from ones that you have taken, which makes it a perfect assessment tool for teachers. Students can use this to see what questions they are messing up on and study those. Teachers can use this to see where their students are at and who is paying attention in class, and also to see what things they may need to reteach.

The game aspect of Kahoot is one that allows students to come first, second, last, etc, which can be fun for competitive students. For ELA students there is a TRIVIA ESPANOL version which is great.

Does it pass:

Yes!