

## Evaluating Apps

**Title: Quizlet**

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Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> <li>• Did you try things that were wrong and/or unexpected</li> </ul>	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? <ul style="list-style-type: none"> <li>• Color, items on screen, sounds .....</li> </ul>	x		
Is it easy to navigate?	x		
Is it easy to learn?	x		
Does the user need Supervision to use		x	
If the App required a response, was it appropriate? (right or wrong)	x		
Were there bells and whistles? <ul style="list-style-type: none"> <li>• If so, do they enhance instead of detract?</li> <li>• If not, should there be?</li> </ul>		x	No, it would be distracting
Did you like using the App?	x		
What was the cost? <ul style="list-style-type: none"> <li>• Was there a "lite" version</li> </ul>			Free

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○ If so, was it enough			
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> <li>If so, what were the additional costs?</li> </ul>			<p>7 day free trial- \$1/month, \$11.99/annually, OR \$1.96/month, \$23.49/annually</p>
<p>How does it compare to other apps that do the same?</p>			<p>Gets the job done along with having games to help</p>
<p>Additional Comments</p>			

### Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
<p>Child Development and Learning</p> <ul style="list-style-type: none"> <li>Subject Matter appropriate?</li> <li>Educational Focus?</li> <li>Provides for Learning New Content?</li> <li>Follows Appropriate Teaching Sequence?</li> </ul>	x		
<p>Individual</p> <ul style="list-style-type: none"> <li>Does it match individual's abilities?</li> <li>Does it meet individual's needs?</li> </ul>	x		

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<p>Social/Cultural</p> <ul style="list-style-type: none"><li>• Bias?</li><li>• Commercialism Comments</li></ul>		x	
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