

Evaluating Apps

Title: QR Code Reader

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Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds			
Is it easy to navigate?	x		
Is it easy to learn?	x		
Does the user need Supervision to use		x	
If the App required a response, was it appropriate? (right or wrong)	x		
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		x	No, this is a simple app.
Did you like using the App?	x		

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What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	x		ProVersion- 3 days free, then \$7.99 per month
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 		x	
How does it compare to other apps that do the same?			Easy navigation
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	x		Teachers can create online tests
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	x		
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		x	

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