Minilesson 2

Second Grade

Math/Social Studies

OSMO Pizza Co. & Interactive whiteboard

I will split the class up in groups and they will each go to an OSMO Pizza Company station. Each group will need 2-3 people in it, so they can work together. With the OSMO the students will create an account and start their day at the pizza shop. A customer appears on the iPad with a pizza they want, one student will add the toppings, one student can put the pizza in the "oven" and one or more students can help figure out the change for the pizza ordered. This integrates the economics we have been talking about in class and the money in math we have been going over. After the students have had time on the OSMO we will, as a class, play with the interactive whiteboard doing word problems involving money. With the interactive whiteboard I will have preset questions and money on the board. The students will come up and move the money they way each question asks. For example, "You have \$5.83 in your pocket and want to buy ice cream for \$2.50. How much money will you have left?" There will be \$5.83 on the left side of the board and an ice cream shop on the right. The student will have to find \$2.50 from the left side and drag it to the right side to get the ice cream. Then the student(s) will count what is left on the left side.