

## Evaluation Write-Up

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- iXL-Math

Title	iXL-Math
Version (if there is one or if it is one of a series)	Version series: 6.1.0
Publisher or Producer	Developer: IXL LEARNING
Target Audience (if your opinion differs from the publisher, state that)	This is targeted for ages 4+, so Pre-K and up.
Type(s) of software with your justification (can be more than one)	<ul style="list-style-type: none"> <li>• Drill &amp; Practice- students use knowledge they already have to practice with the app.</li> </ul>
Curriculum(s)- How does it (or can it) fit into the curriculum	The math games and assessment of where the student is at would be very useful in the classroom.
Possible Environments and Why	Teacher Tool- the teacher can use this software to assess where the students are with certain knowledge.
Cost (is there a free and a paid version)	This app is free.
In-App Purchases?	Users have the opportunity to purchase a subscription of IXL-Math and English at \$19.99.

Describe the software (1-2 paragraphs):

IXL is used to accelerate student achievement and help students master their learning skills. This app contains a curriculum for each grade level and each content area. Students are given a variety of questions that help them master the skill before feeling comfortable enough to move on.

Impressions of the software/how it can be used in your class (1-2 paragraphs):

This app can be used in many ways in the classroom. Students are able to pick their subject, grade level, and topic. In our classroom, we both agreed that we would probably buy the \$19.99 subscription to access all the content and quizzes available.