

1. Kahoot!

<https://kahoot.com>

- Kahoot is a tool used to create questionnaires and quizzes. This tool can be used with various kinds of technology which makes it very kid-friendly and a great classroom tool. Questions pop up and a user has a certain amount of time to submit an answer. There is a leaderboard that keeps up with users who are in the top percentage. This tool creates a fun “game” for users while still promoting educational learning.
- I would use this tool in my classroom to assess my students. After a lesson is taught, I could create a Kahoot for my students. In doing so, students would be playing a fun game while answering questions over the lesson. This tool would be a way to assess my students to see if they have a good understanding over the concepts taught in the lesson. Students are having fun while answering the questions because this tool is set up like a game. It’s fun for students and would be great for me, as the teacher, to check for understanding.

2. KidBlog

<https://kidblog.org/home/>

- This tool allows students to share and reflect on their thoughts and works. By publishing various works, students are able to read their classmate’s thoughts and ideas. Nothing can be published without a teacher’s permission. This tool constructs a safe place for students to publish their work with their peers.
- I would use this tool in my classroom to encourage my students to share their thoughts and works with others. This tool is a great way for students to publish their own thoughts. By publishing their thoughts or works, students are able to learn more about one another. A student should know that his/her voice matters. By incorporating KidBlog into my classroom, students are able to carry out this action. By reading published works from other classmates, students are able to learn from one another.

3. Random Name Picker

<https://www.classtools.net/random-name-picker/>

- This tool is a virtual spinning wheel that consists of names. This tool gives a user the option to edit, save, share, and create a new wheel with different names. By clicking on the wheel, a random name is chosen. Once the spinner stops on a name, this tool gives a user the option to keep or remove the name.

- I would use this tool in my classroom to help pick a student to answer a question or complete a task. I would use this virtual name picker whenever I needed a student to run an errand, complete a task, answer a question, etc. It would be a great and fun way to choose a student rather than choose a student myself. Students could get excited and eager to have the opportunity to answer a question or run an errand when the virtual name picker is used.