Evaluating Apps

<u>Title</u> Move the Turtle

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Questions	Yes	No	Comments/ Notes
 Have you played enough to know every aspect? Did you try things that were wrong and/or unexpected 	×		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? • Color, items on screen, sounds	×		
Is it easy to navigate?	X		
Is it easy to learn?		x	Once you get the hang of it, it would be easy.
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)	X		
 Were there bells and whistles? If so, do they enhance instead of detract? If not, should there be? 		x	
Did you like using the App?	X		
What was the cost?			\$2.99

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 Was there a "lite" version If so, was it enough 		
Were there in-app purchases? • If so, what were the additional costs?	X	
How does it compare to other apps that do the same?		Targeted for younger students
Additional Comments		Difficult, takes practice

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
 Child Development and Learning Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	×		
IndividualDoes it match individual's abilities?Does it meet individual's needs?	x		
Social/Cultural Bias? Commercialism Comments		x	

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