

Title: Plague Inc

Version: 1.18.4

Publisher/Producer/Creator: Ndemic Creations LTD

Target Audience: 7th- 12th

Type(s) of Software: Problem solving- This is problem solving as you are trying to plan ways to continue to spread the virus across the country. As you plan ways to spread the specific virus, each country starts to accommodate to the virus to make it more difficult to spread.

Curriculum(s): No, this would solely be for fun

Cost: Free

Description: This is a real time strategy simulation/ problem solving video game, that was developed by Ndemic Creations. Essentially, the user creates and evolves a virus in an attempt to eliminate the entire human race. There are many variables that come into play such as shutting down air ports, wearing masks, and as simple as washing your hands to counter the mutation of your specific virus.

Impressions/ Use in Class: This app is very easy to use and there are essentially no ads which makes it more enjoyable. The navigation is very easy as well. Though it may not really fit into a curriculum, this game is very enjoyable and can be used in a great way to benefit your future classroom. This would be great to just let the kids do something different on a specific day that is very fun and enjoyable to the student.

Does the Software pass review? Yes

Does the software pass Evaluation? Yes