## **Title: Plague Inc**

## Version: 1.18.4

Publisher/Producer/Creator: Ndemic Creations LTD

Target Audience: 7th-12th

Type(s) of Software: Simulation- This is a strategy simulation video game. This simulates real life things, such as the pandemic that has currently been going on for a year now. Essentially, this app goes into detail describing what would happen during a deadly pandemic.

*Curriculum*(*s*): No, this would solely be for fun

## Cost: Free

*Description:* This is a real time strategy simulation/ problem solving video game, that was developed by Ndemic Creations. Essentially, the user creates and evolves a virus in an attempt to eliminate the entire human race. There are many variables that come into play such as shutting down air ports, wearing masks, and as simple as washing your hands to counter the mutation of your specific virus.

*Impressions/ Use in Class*: This app is very easy to use and there are essentially no ads which makes it more enjoyable. The navigation is very easy as well. Though it may not really fit into a curriculum, this game is very enjoyable and can be used in a great way to benefit your future classroom. This would be great to just let the kids do something different on a specific day that is very fun and enjoyable to the student.

Does the Software pass review? Yes

Does the software pass Evaluation? Yes