

### Evaluation Write-Up

- Title: GoNoodle
- Version: 2.0.1
- Publisher/Producer/Creator: GoNoodle
- Target Audience: Ages 4 to 10
- Types of Software: Discovery learning because the kids watch videos and play games that allow them to learn and be active. They must interact with the application to get more knowledge and activity.
- Curriculum: This would be used as something put out during down time for the students to play but still learn.
- Cost: Free though there are in-app purchases for certain games.
- Software Description: This is an interactive application that features different games and videos that require the students to become active in learning and physically. It has a series of windows that allow the student's selection towards what content they wish to look at.
- Impressions: It seems like a viable application for use for its target audience. With that being said it doesn't have as much educational use as it could.
- Pass Review? It is a very functional application and would hold merit in certain situations and again for its target age group.
- Pass Evaluation? Yes because it would have an excellent use for its intended target audience, has sophistication, and is very appealing aesthetically.