

**Title:** State the States

**Version:** 1.6.2

**Publisher:** Ecom Enterprises, inc.

**Type of Software:** This app is considered a discovery learning app. On this app students decide what they want to learn. They can decide to learn state capitals, state shapes, state flags and so much more.

**Target Audience:** 4+, I agree with this because it is an easy to navigate app with appropriate information for all students that can read.

**Curriculum(s):** Teacher's could use this app to branch off of a history lesson over the states and capitals. Students could have time to explore the information on the app and learn more about every state.

**Possible Environment(s) and why:** This app would be used in a mobile environment and single user. Students could easily take this app to their desk and work and use it wherever they want. There are multiple interesting games for students to play around with.

**Cost:** The cost of the app is free, but there are in-app purchases. There 4 different packs that you could buy for \$0.99 each.

**What is this Software:** State the States software is considered discovery learning. Through this app the students can decide what they want to learn. There are three buttons at the bottom. These are: Learn, Practice, and Game. On the learn tab students can choose a state and see tons of information. They can see where the state is on the map, the state flag, capitol, nickname, when it was declared a state and what number it is, and the population. Students can then click on the practice tab. On this tab students can choose between states and capitols and practice them. Then on the games tab, there are multiple games to reinforce what students have been learning in a fun way. The app is full of very patriotic colors and is very appealing to the eye.

**Impression/How you would use in classroom:** Overall, we were very impressed with the app and how it could help our students learn the states. There was one very intriguing feature that made this app stand out from any other. Before you could get to the in-app purchases, you had to do a simple problem that would be heard for any student to figure out. The only bad thing was that there were only a few games to choose from before you had to buy a pack. We could see this being used in our classroom to introduce the states and allow children to play with it before the lesson starts and then at the end of the lesson let them play with it some more and see how much they have learned.

**Does software pass:** This software does pass as a great educational app. Students could use this app to learn more than just the basic information about the states and have fun.