

Title: Logic City Jr. Lite

Version: 2.0 it has a 3.8 rating. It was an academics choice award winner.

Publisher: Minds on Play is the publisher for this app.

Target Audience: it was designed for ages 4-8 years old.

Curriculum(s): This app is used to build fun puzzle games for all ages to practice and develop their problem-solving skills, logical and strategic thinking and to be able to adapt reasoning skills. I think this app would be a great way to encourage and develop those problem-solving skills in a different way and in a fun way where the child does not feel like they are having to study or do homework but are being able to develop key skills needed to learn good problem-solving skills.

Possible Environment(s) and why: could be used in an art environment to teach patterns. It also could be used to talk about shapes in art as well.

Cost: Free and both the regular and lite version were free.

Impression/How you would use in classroom: I wish that it had more instructional content, but I did feel that it could be used as a problem-solving app. It allowed you to really sit and think to find patterns, learn shapes and put them together in order to form sequences that were being asked by color and shape. This could be used as a brain break game and a fun way to be learning while kids think they are just playing a game but are gaining so much more information.

Does software pass: I would say that for the content yes on accessibility and instructional content to help you get through the app no.