Title Hidden Pictures Puzzle Play (Problem Solving)

Evaluators Robin, Emilee

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? • Color, items on screen, sounds ……	x		
Is it easy to navigate?	x		
Is it easy to learn?	x		
Does the user need Supervision to use		x	
If the App required a response, was it appropriate? (right or wrong)	x		
Were there bells and whistles? • If so, do they enhance instead of detract? • If not, should there be?	x		As the child plays they get prizes. There are a lot of options like hidden picture, mazes, matching games, and more.
Did you like using the App?	x		
What was the cost? • Was there a "lite" version ○ If so, was it enough			There was a 30 day free trial. The full version costs $3.99 per month. There was no lite version.
Were there in-app purchases?		x	

• If so, what were the additional costs?			
How does it compare to other apps that do the same?			This is appropriate for younger kids more than other problem solving games. Some are quite difficult.
Additional Comments			It really seemed like it was just fun games, making it more appealing to children, but each game is actually learning in disguise.

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?	✗		
Individual • Does it match individual's abilities? • Does it meet individual's needs?	✗		
Social/Cultural • Bias? • Commercialism Comments		✗	