## Title Daisy the Dinosaur (coding app)

## Evaluators Robin, Emilee

Questions	Yes	No	Comments/Notes
<ul><li>Have you played enough to know every aspect?</li><li>Did you try things that were wrong and/or unexpected</li></ul>	×		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	×		
Were the screens appealing?  • Color, items on screen, sounds	×		Not super colorful, but there was a dinosaur character.
Is it easy to navigate?	×		
Is it easy to learn?	×		There are challenges you have to try to complete that get progressively harder.
Does the user need Supervision to use	×		If they are younger, they may need help reading instructions.
If the App required a response, was it appropriate? (right or wrong)	×		
<ul> <li>Were there bells and whistles?</li> <li>If so, do they enhance instead of detract?</li> <li>If not, should there be?</li> </ul>		×	It doesn't really need them.
Did you like using the App?	×		

What was the cost?  • Was there a "lite" version  ○ If so, was it enough		It was completely free
<ul><li>Were there in-app purchases?</li><li>If so, what were the additional costs?</li></ul>	×	
How does it compare to other apps that do the same?		It was user friendly and easy to use in challenge mode. Free play mode was completely open for more experienced users.
Additional Comments		

## **Developmentally Appropriate**

Questions	Yes	No	Comments/Notes
<ul> <li>Child Development and Learning</li> <li>Subject Matter appropriate?</li> <li>Educational Focus?</li> <li>Provides for Learning New Content?</li> <li>Follows Appropriate Teaching Sequence?</li> </ul>	x		As a child advances through the challenges, they are introduced to new and more complicated tasks. The sequence is appropriate.
<ul><li>Individual</li><li>Does it match individual's abilities?</li><li>Does it meet individual's needs?</li></ul>	×		
Social/Cultural  Bias? Commercialism Comments		×	

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