**Title:** Swift Playgrounds

**Evaluators:** Heather and Evyn

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| **Questions** | **Yes** | **No** | **Comments/ Notes** |
| Have you played enough to know every aspect?   * Did you try things that were wrong and/or unexpected |  | x | It glitched too much to finish. |
| Did the software crash? | x |  |  |
| Was the content appropriate? Did it meet the user’s needs? |  | x |  |
| Were the screens appealing?   * Color, items on screen, sounds …… | x |  |  |
| Is it easy to navigate? |  | x |  |
| Is it easy to learn? |  | x |  |
| Does the user need Supervision to use | x |  | If the child was advanced probably not but it was complex. |
| If the App required a response, was it appropriate? (right or wrong) | x |  |  |
| Were there bells and whistles?   * If so, do they enhance instead of detract? * If not, should there be? | x |  | Made the app not work as smoothly. |
| Did you like using the App? |  | x |  |
| What was the cost?   * Was there a “lite” version   + If so, was it enough | x |  | It was free. |
| Were there in-app purchases?   * If so, what were the additional costs? |  | x |  |
| How does it compare to other apps that do the same? |  |  | I feel there are probably better out there. |
| Additional Comments |  |  | Age said 4 y/o but would have to be way older. Maybe 8-10ish. |

**Developmentally Appropriate**

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| **Questions** | **Yes** | **No** | **Comments/ Notes** |
| Child Development and Learning   * Subject Matter appropriate? * Educational Focus? * Provides for Learning New Content? * Follows Appropriate Teaching Sequence? | x |  |  |
| Individual   * Does it match individual’s abilities? * Does it meet individual’s needs? |  | x |  |
| Social/Cultural   * Bias? * Commercialism Comments |  | x |  |