**Title:** Kahoot

**Evaluators:** Heather and Evyn

|  |  |  |  |
| --- | --- | --- | --- |
| **Questions** | **Yes** | **No** | **Comments/ Notes** |
| Have you played enough to know every aspect?* Did you try things that were wrong and/or unexpected
 | x |  |  |
| Did the software crash? |  | x |  |
| Was the content appropriate? Did it meet the user’s needs? | x |  | Very class friendly. |
| Were the screens appealing?* Color, items on screen, sounds ……
 | x |  |  |
| Is it easy to navigate? | x |  |  |
| Is it easy to learn? | x |  |  |
| Does the user need Supervision to use  |  | x | You would want to walk your class through it together but it would not be necessary. |
| If the App required a response, was it appropriate? (right or wrong) | x |  |  |
| Were there bells and whistles?* If so, do they enhance instead of detract?
* If not, should there be?
 | x |  | It ranks the players depending on how well they are playing and it makes students competitive.  |
| Did you like using the App? | x |  |  |
| What was the cost?* Was there a “lite” version
	+ If so, was it enough
 | x |  | It was free. |
| Were there in-app purchases?* If so, what were the additional costs?
 |  | x |  |
| How does it compare to other apps that do the same? |  |  | I have not used other apps like this one. |
| Additional Comments |  |  |  |

**Developmentally Appropriate**

|  |  |  |  |
| --- | --- | --- | --- |
| **Questions** | **Yes** | **No** | **Comments/ Notes** |
| Child Development and Learning* Subject Matter appropriate?
* Educational Focus?
* Provides for Learning New Content?
* Follows Appropriate Teaching Sequence?
 | x |  | You can make this app about whatever lesson you want. |
| Individual* Does it match individual’s abilities?
* Does it meet individual’s needs?
 | x |  |  |
| Social/Cultural* Bias?
* Commercialism Comments
 |  | x |  |