

Evaluating Apps

Title: Explain Everything

Evaluators: Kadashia Pounds Chaquinn Strickland

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 		x	Very plain background
Is it easy to navigate?	x		
Is it easy to learn?	x		
Does the user need Supervision to use		x	
If the App required a response, was it appropriate? (right or wrong)		x	
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 		x	
Did you like using the App?	x		
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version 	x		13.99

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○ If so, was it enough			
Were there in-app purchases? • If so, what were the additional costs?		x	
How does it compare to other apps that do the same?		x	Allows the student to freestyle their projects using editing.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	x		
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 		x	The usage was pretty simple.
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		x	

Evaluating Apps

Title: Seesaw

Evaluators: Kadashia Pounds Chaquinn Strickland

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	x		
Is it easy to navigate?	x		
Is it easy to learn?	x		<i>Gives user tutorial</i>
Does the user need Supervision to use		x	
If the App required a response, was it appropriate? (right or wrong)		x	
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	x		They simply enhanced the overall appeal.
Did you like using the App?	x		
What was the cost?		x	

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<ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 		x	
How does it compare to other apps that do the same?			It's basically a social account for student to broadcast their work to an audience
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	x		The students can get feedback and interact comfortably while demonstrating what they've learned.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 		x	It really is serving the audience more than the actual user

Evaluating Apps

Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		x	

Title: Swift Playground

Evaluators: Kadashia Pounds Chaquinn Strickland

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?		x	Wasn't really useful for instruction and practice
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	x		
Is it easy to navigate?		x	
Is it easy to learn?		x	
Does the user need Supervision to use	x		Students can get easily confused
If the App required a response, was it appropriate? (right or wrong)	x		Redirected you in an appropriate way.

Evaluating Apps

<p>Were there bells and whistles?</p> <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	x		There were minimum bells and whistles and they enhanced the app overall.
Did you like using the App?		x	
<p>What was the cost?</p> <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 		x	Free
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> • If so, what were the additional costs? 		x	
How does it compare to other apps that do the same?		x	Much like other coding apps
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning		x	

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<ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 			Its helps give students a feel of coding in a child friendly way.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 		x	
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 	x		

Title: Padlet

Evaluators: Kadashia Pounds Chaquinn Strickland

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	x		Pretty clear and simple
Is it easy to navigate?	x		

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Is it easy to learn?	x		Gives examples.
Does the user need Supervision to use		x	
If the App required a response, was it appropriate? (right or wrong)		x	
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 		x	I don't think bells and whistles would be necessary
Did you like using the App?	x		
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	x		It was originally free
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 	x		34.99 Padlet Jetpack, 12.99 Padlet pro monthly, Padlet Pro 99.99
How does it compare to other apps that do the same?			Much like inspiration gives you some freedom for webbing and direction.
Additional Comments			

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Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	x		Allows students to organize their thoughts and plans appropriately.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	x		
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		x	

Title: BrainPop

Evaluators: Kadashia Pounds Chaquinn Strickland

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	x		

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Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	x		Home page definitely attention grabbing
Is it easy to navigate?	x		
Is it easy to learn?	x		Has a on screen animated assistant giving guidance.
Does the user need Supervision to use		x	
If the App required a response, was it appropriate? (right or wrong)	x		The on screen assistant offers advice and guidance at different check points.
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	x		The bells and whistles enhanced the app extremely.
Did you like using the App?	x		

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<p>What was the cost?</p> <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	x		The app is free with upgrade offers.
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> • If so, what were the additional costs? 	x		2.99 for subscribing and 6.99 for full access subscription.
<p>How does it compare to other apps that do the same?</p>			This app is literally an animated dictionary and tour guide.
<p>Additional Comments</p>			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
<p>Child Development and Learning</p> <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	x		Offers inside look on a variety of topics.
<p>Individual</p> <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 			

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Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		x	

Title: Quizziz

Evaluators: Kadashia Pounds Chaquinn Strickland

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	x		
Is it easy to navigate?	x		With teacher instructions it'll be easy
Is it easy to learn?	x		
Does the user need Supervision to use	x		Its more so for test taking
If the App required a response, was it appropriate? (right or wrong)		x	

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<p>Were there bells and whistles?</p> <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	x		Enhanced
Did you like using the App?	x		
<p>What was the cost?</p> <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			Free
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> • If so, what were the additional costs? 		x	
How does it compare to other apps that do the same?			This app mainly serves for test taking and reviewing content taught within the classroom.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning	x		

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<ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 			It allows the students to constantly recall everything their learning in class.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	x		Shows how well they've retained informed taught to them.
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		n	

Title: Montessori Math City

Evaluators: Kadashia Pounds Chaquinn Strickland

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	x		The colors were bright and bold
Is it easy to navigate?	x		

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Is it easy to learn?	x		
Does the user need Supervision to use			
If the App required a response, was it appropriate? (right or wrong)	x		Redirecting the wrong moves
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	x		They definitely enhanced.
Did you like using the App?		x	
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	x		3.99
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 	x		
How does it compare to other apps that do the same?			Practice math games basically using animation
Additional Comments			

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Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	x		Strengthens the overall comprehension of math practices
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	x		Practice as needed and focus on specific weaknesses.
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 	x		Definitely makes it mandatory for purchases.

Title: Flipgram

Evaluators: Kadashia Pounds Chaquinn Strickland

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	x		
Did the software crash?		x	

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Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	x		
Is it easy to navigate?	x		
Is it easy to learn?	x		
Does the user need Supervision to use		x	
If the App required a response, was it appropriate? (right or wrong)		x	
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 		x	
Did you like using the App?	x		
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			5.59 monthly
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 	x		
How does it compare to other apps that do the same?			Video editing and special effects
Additional Comments			

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Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	x		Allows students to get create with their editing and recording skills during assignments.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	x		
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		x	Available in 37 different languages

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Title Powtoon

Evaluators

Chaquinn Strickland

Kadashia Pounds

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	x		The screens were interesting and made the app easier to navigate.
Is it easy to navigate?	x		The instructions were fair and simple. Made it easier to follow through with the app.
Is it easy to learn?	x		Once again, it was very simple and self-explanatory.
Does the user need Supervision to use		x	User does not really need supervision. We didn't see anything inappropriate.

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<p>If the App required a response, was it appropriate? (right or wrong)</p>	x	<p>The app shows you how to add text, and different scenes, etc. It give users a sense of knowing what to do.</p>
<p>Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? </p>	x	<p>It enhances the app. Make it more appealing.</p>
<p>Did you like using the App?</p>	x	<p>App was useful and fun.</p>
<p>What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough </p>	x	<p>I think it was enough. For free, we could create three minutes.</p>
<p>Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? </p>	x	<p>\$89 a month with 2GB storage. (we felt that was too expensive for this app)</p>
<p>How does it compare to other apps that do the same?</p>	x	<p>Create videos like flipagram, and other video makers. But this one had more</p>

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			<p>layouts, options, and themes to choose from.</p>
<p>Additional Comments</p>			<p>App seemed very professional and high tech. We would use it, but we definitely won't be buying the upgrade version, especially if its for a classroom setting.</p>

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
<p>Child Development and Learning</p> <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	x		<p>It could be created to suit the different subjects. It can be used as an assistance in learning new information.</p>
<p>Individual</p> <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	x		<p>It can match the individuals' capabilities, but the teacher would have to provide some steps for a younger group of students.</p>

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Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		x	We did not think this app was biased because it provided different themes like creating ads and different types of presentation. Also, as far as the commercialism, this app wasn't really pressuring us to purchase things, until our 3 minutes for the video were used. That part, we had to research. So, they weren't really pushing for a profit.

Title Kahoot!

Evaluators

Chaquinn Strickland

Kadashia Pounds

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		Teacher/ user could create it to match the content
Were the screens appealing?	x		

Evaluating Apps

<ul style="list-style-type: none"> Color, items on screen, sounds 			Different colors to catch the user's eye
Is it easy to navigate?	x		
Is it easy to learn?	x		
Does the user need Supervision to use	x		Supervision should be required to proctor the quizzes, but not needed for review.
If the App required a response, was it appropriate? (right or wrong)	x		There isn't a right and wrong provided directly from the app. However, the maker of the quizzes does provide right and wrong and the app tells you.
Were there bells and whistles? <ul style="list-style-type: none"> If so, do they enhance instead of detract? If not, should there be? 	x		Very intriguing lay out, but not too distracting.
Did you like using the App?	x		
What was the cost? <ul style="list-style-type: none"> Was there a "lite" version <ul style="list-style-type: none"> If so, was it enough 	x		It was enough to make a quiz and use it.

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<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> If so, what were the additional costs? 	x		<p>The costs were \$14.95 monthly.</p>
<p>How does it compare to other apps that do the same?</p>			<p>Similar to quizlet, but more animated and kid friendly.</p>
<p>Additional Comments</p>			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
<p>Child Development and Learning</p> <ul style="list-style-type: none"> Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	x		<p>Subject appropriate, since material can be created. Education focus is present, could be used as a different form of assessment. Follows appropriate sequence.</p>
<p>Individual</p> <ul style="list-style-type: none"> Does it match individual's abilities? Does it meet individual's needs? 	x		<p>It could be, questions could be made to address student's ability. Maybe different versions of the quizzes.</p>
<p>Social/Cultural</p> <ul style="list-style-type: none"> Bias? 	x		

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<ul style="list-style-type: none"> Commercialism Comments 			<p>Not biased, the in-app purchases were not prominently shown like in other apps.</p>
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Title AR Coding Kodabl

Evaluators

Chaquinn Strickland

Kadashia Pounds

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> Did you try things that were wrong and/or unexpected 	x		Complex, gave no explanation
Did the software crash?	x		App was going back to home screen, and the little bug would not move.
Was the content appropriate? Did it meet the user's needs?		x	User could get easily confused and sidetracked
Were the screens appealing? <ul style="list-style-type: none"> Color, items on screen, sounds 	x		There was a lot of animation.
Is it easy to navigate?		x	We had a hard time trying to figure the app out.
Is it easy to learn?		x	

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Does the user need Supervision to use	x		Students would have to be told exactly what to, not self-explanatory.
If the App required a response, was it appropriate? (right or wrong)		x	There should have been responses to scaffold the users.
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	x		The visuals were very appealing.
Did you like using the App?		x	Time-consuming
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	x		There was a lite version, not enough.
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 	x		Costed around
How does it compare to other apps that do the same?	x		Similar to the other coding apps, this one was a little more complex than the others though.
Additional Comments			We wouldn't really recommend it for a

Evaluating Apps

			<p>class because the students would get so distracted by the animation. Also, it is difficult to maneuver on the app.</p>
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Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 		x	<p>Too much labor to get the app to work. It is more like a game and not really education based. We wouldn't use it to introduce new content.</p>
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 		x	<p>The app is not in levels of ability so it would be hard to get the students on one accord. Not user-friendly</p>
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 	x		<p>It is not biased, there was a variety of language settings. However, the in-app purchases does seem geared towards making a profit.</p>

Evaluating Apps

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Title QR Reader

Evaluators

Chaquinn Strickland

Kadashia Pounds

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 		x	
Did the software crash?		x	App had a very effective process.
Was the content appropriate? Did it meet the user's needs?	x		Very efficient if the use is for creating QR codes.
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	x		Several different colors were available and layouts for the code.
Is it easy to navigate?		x	Sort of hard to find the directions in how to create the codes.
Is it easy to learn?	x		Once it was figured out how to use the app, it was a easy process.

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Does the user need Supervision to use		x	Not really, because there was not anything inappropriate this app
If the App required a response, was it appropriate? (right or wrong)		x	
<p>Were there bells and whistles?</p> <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 		x	Definitely enhances the appearance of the app.
Did you like using the App?		x	
<p>What was the cost?</p> <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	x		There is a paid version.
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> • If so, what were the additional costs? 	x		There was a certain feature that had to be unlocked by paying.
How does it compare to other apps that do the same?		x	All the QR codes do the same thing. It had similar colors and themes like the other apps like it.
Additional Comments			Overall, it seems like an efficient app, but honestly it cannot stand alone.

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			<p>It has to be paired with something else.</p>
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Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	x		This app could be integrated into a lesson plan that involves development for the students.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 		x	Not necessarily, because there are not levels to adhere to the children's ability.
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 	x		It may be biased, because we could not find a setting to change the language. It was also several pop-ups to upgrade the app. So it was definitely focused on a profit.

Evaluating Apps

Title Class Dojo

Evaluators

Chaquinn Strickland

Kadashia Pounds

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	x		
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		This app is used more like a behavior management or a way to reinforce the students in a positive way.
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	x		
Is it easy to navigate?	x		
Is it easy to learn?	x		
Does the user need Supervision to use	x		Mostly used for teachers
If the App required a response, was it appropriate? (right or wrong)		x	Did not offer a response
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	x		They enhanced.

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Did you like using the App?	x		
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			As far as I seen there is only a free version available.
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 		x	Everything was 100% free.
How does it compare to other apps that do the same?	x		Similar to Edsby. Allows teacher to control the class in a positive way.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? 	x		Very appropriate. Educational focus can be placed in any emphasis.

Evaluating Apps

<ul style="list-style-type: none"> Follows Appropriate Teaching Sequence? 			
Individual <ul style="list-style-type: none"> Does it match individual's abilities? Does it meet individual's needs? 	x		The whole app is based on the student's individuality.
Social/Cultural <ul style="list-style-type: none"> Bias? Commercialism Comments 			Not biased to us, not really geared towards a profit since it is free.

Title Total Recall

Evaluators

Chaquinn Strickland
Kadashia Pounds

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> Did you try things that were wrong and/or unexpected 	x		Very simple, strictly for maps and graphic organizers
Did the software crash?		x	
Was the content appropriate? Did it meet the user's needs?	x		Appropriate if it relating to organizing, planning, and mapping out things.
Were the screens appealing? <ul style="list-style-type: none"> Color, items on screen, sounds 		x	Plain, not appealing

Evaluating Apps

Is it easy to navigate?	x		Few options to choose from
Is it easy to learn?	x		Simple and straight to the point
Does the user need Supervision to use		x	
If the App required a response, was it appropriate? (right or wrong)		x	App required no response
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 		x	There should be more attractions added for an aesthetic appeal.
Did you like using the App?	x		It was okay, just sort of boring, maybe used for the older children.
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	x		No paid version
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 		x	
How does it compare to other apps that do the same?	x		Like Inspiration, but not a lot of templates. Basically, must start from scratch.

Evaluating Apps

Additional Comments			Useful for writing stories and planning.
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Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	x		No distractions, students can be at their own level while using this app. Great for mapping out new material, can be a great tool for following material the way it was taught.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	x		Students can work at a pace that they are comfortable with and be able to do it themselves.
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		x	

Title Videoshop

Evaluating Apps

Evaluators

Chaquinn Strickland

Kadashia Pounds

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	x		
Did the software crash?	x		Yes, some areas did not load as well. Under constructions sign.
Was the content appropriate? Did it meet the user's needs?	x		Multimedia etc. Appropriate for making videos.
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 		x	Simple and plain layout
Is it easy to navigate?	x		
Is it easy to learn?	x		
Does the user need Supervision to use		x	No inappropriate content
If the App required a response, was it appropriate? (right or wrong)		x	No response not necessarily needed.
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 		x	There should be, the layout is boring.

Evaluating Apps

Did you like using the App?	x		It was okay.
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 	x		Log in needed for upgraded version.
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 	x		Unlimited-\$4.99 Monthly- \$3.99 Removal of watermark-\$2.99
How does it compare to other apps that do the same?			Like flipagram, toolbar is almost the same. Able to record transition
Additional Comments			Nothing too exciting, wouldn't recommend for younger students.

Developmentally Appropriate

Evaluating Apps

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 		x	Teacher/user has to create, time consuming. Don't see the need for it unless students want to record themselves doing a project or something along those lines.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 		x	Possibly, but not really a learning tool. More like a project presenter. Depending on the use, it could be used for individual needs and abilities.
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 	x		Not biased, however it kept suggesting to go pro.