

Evaluating Apps

Title

ClassDojo

Evaluators

Chesney Dennis

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	Yes		
Did the software crash?		No	
Was the content appropriate? Did it meet the user's needs?	Yes		
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	Yes		Few colors and sounds
Is it easy to navigate?	Yes		
Is it easy to learn?			Not a learning app
Does the user need Supervision to use		No	
If the App required a response, was it appropriate? (right or wrong)		No	
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 		No	They are not needed to enhance the app.
Did you like using the App?	Yes		
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 		No	
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 		No	

Evaluating Apps

How does it compare to other apps that do the same?			This app closely compares to other apps of its kind. Nothing makes it stand out.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 			<ul style="list-style-type: none"> • Yes • N/A • Yes • Yes
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 			<ul style="list-style-type: none"> • Yes • Yes
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 			<ul style="list-style-type: none"> • No • No