Evaluating Apps

<u>Title</u> Explain Everything <u>Evaluators</u> Carlee Collins Maggie Schreit Erin Rezanka

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected	×		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? • Color, items on screen, sounds	×		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		×	
If the App required a response, was it appropriate? (right or wrong)	X		
Were there bells and whistles? • If so, do they enhance instead of detract? • If not, should there be?		x	
Did you like using the App?	X		
What was the cost? • Was there a "lite" version ○ If so, was it enough			free
Were there in-app purchases? • If so, what were the additional costs?	×		

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	Free for thirty days then \$12.99 monthly.
How does it compare to other apps that do the same?	It is a very interactive software that you can use for presentations or projects.
Additional Comments	Very neat app

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
 Child Development and Learning Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	×		
IndividualDoes it match individual's abilities?Does it meet individual's needs?	X		
Social/Cultural Bias? Commercialism Comments		×	

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