## Evaluating Apps

Title: Explain Everything

Evaluators: Carinna Coletti, Kayla Ward, Michaela Moore

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect?  • Did you try things that were wrong and/or unexpected		×	<ul> <li>"It kept crashing so bad we could not get deep enough into it to have it work." Carinna</li> </ul>
Did the software crash?	x		<ul> <li>"Yep it keeps crashing" Kayla</li> <li>*5 minutes later* "ope yep it crashed AGAIN!" Kayla</li> </ul>
Was the content appropriate? Did it meet the user's needs?	X		<ul> <li>"It was a white-board app, so you create your own content." Kayla</li> </ul>
Were the screens appealing?  • Color, items on screen, sounds	x		<ul> <li>"Yeah, it was pretty plain but it was good." Carinna</li> </ul>
Is it easy to navigate?	x		<ul> <li>"There are templates and files, all the stuff is at the beginning" Michaela</li> </ul>
Is it easy to learn?	X		<ul> <li>"Comes with a tutorial" Carinna</li> </ul>
Does the user need Supervision to use		X	<ul> <li>"Pretty self-explanatory, doesn't need much supervision." Kayla</li> </ul>
If the App required a response, was it appropriate? (right or wrong)			- No response required
<ul> <li>Were there bells and whistles?</li> <li>If so, do they enhance instead of detract?</li> <li>If not, should there be?</li> </ul>	X		<ul> <li>"I can draw a box! Look at my box" Michaela</li> </ul>
Did you like using the App?	X		<ul> <li>"I love this app. would definitely use it in my classroom" Michaela</li> </ul>
What was the cost?  • Was there a "lite" version  ○ If so, was it enough			<ul> <li>"The lite version was free but the paid version was \$15.99" Carinna</li> <li>"The free trial is only 14 days" Michaela</li> </ul>
Were there in-app purchases?  • If so, what were the additional costs?	X		<ul> <li>"you can just buy the full version"</li> <li>Michaela</li> </ul>
How does it compare to other apps that do the same?			<ul> <li>"This is similar to paint but I like this because of the record feature. You can also make charts, so that's helpful." Kayla</li> </ul>
Additional Comments			

## Evaluating Apps

## <u>Developmentally Appropriate</u>

Questions	Yes	No	Comments/ Notes
<ul> <li>Child Development and Learning</li> <li>Subject Matter appropriate?</li> <li>Educational Focus?</li> <li>Provides for Learning New Content?</li> <li>Follows Appropriate Teaching Sequence?</li> </ul>	×		- "Like with padlet, you create your own content but it might be a bit advanced for some students. It is easier to use than some others, however." Carinna
<ul> <li>Individual</li> <li>Does it match individual's abilities?</li> <li>Does it meet individual's needs?</li> </ul>	×		- "Students can interact with this and write their own stuff. You can use tools with it too like an apple pen." Kayla
Social/Cultural  Bias? Commercialism Comments		x	<ul> <li>"Since it is pretty plain, there is not really anything to be biased about." Michaela</li> </ul>