Evaluating Apps

Title River Crossing IQ Logic & Fun Brain Games

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Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? • Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? • Color, items on screen, sounds ……	X		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use	X		To use a hint, you must watch a video.
If the App required a response, was it appropriate? (right or wrong)	X		You must put people on the raft to cross the river.
Were there bells and whistles? • If so, do they enhance instead of detract? • If not, should there be?	X		There was an option to receive a hint of how to solve the problem.
Did you like using the App?	X		
What was the cost? • Was there a "lite" version o If so, was it enough			
Were there in-app purchases? • If so, what were the additional costs?	X		We did not get that far into the levels, but there are probably in-app

			purchases to continue to higher levels.
How does it compare to other apps that do the same?			
Additional Comments			

<u>Developmentally Appropriate</u>

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?	X		The main focus is getting students to think critically.
Individual • Does it match individual's abilities? • Does it meet individual's needs?	X		
Social/Cultural • Bias? • Commercialism Comments		X	