On iPhone

*Title:* 1st Grade Math Learning Games

Version: 5.5.9

Publisher or Producer: StudyPad, Inc.

Target Audience: Ages 6-8

The type of software used could be a tutorial type of software. This is because the app can be used to teach students new material during a lesson.

While teaching math in the classroom you can use this app to have the students use while teaching certain subject matter. An example is if you are teaching students about money, you can have them first play the money game to see how well they know the coins and their amounts.

The app is free to get, but has In-App Purchase options. \$9.99 for one month, \$29.99 for three months, \$9.99 for monthly subscription, \$9.99 Grade 1 Lifetime, \$9.99 Splash Math, and \$59.99 1 Year Full Access, there are a few more that are \$7.99, \$23.99, and \$23.99 for more Splash Math.

When you first open the app a loading screen comes up, and then you are shown a screen with all of the games. Only two to three games are visible at a time, you have to scroll right to see more, and once you get to the last game you can scroll left to go back to the beginning. There are 15 different games and subjects the students can work on and play with. At the top of the screen there is a bar with other grades on it that you can click on. The other grades have games that pertain to those grades. At the top right-hand corner there is a tab you can press on to change your profile, view progress reports, access settings, and access help. There are bells and whistles but they are both encouraging and enhancing.

This app is colorful and easy to navigate. The games are simple to understand and play and they would help students better grasp certain math concepts. The bells and whistles are not loud or obnoxious, and they are encouraging when the students get an answer correct. When you answer something correct you get a coin as a reward and a hippo pops up and says "Way to go" or something encouraging. There is music playing but it is quiet and you can mute it in settings.