On iPhone

Title: Coding Safari

Version: 3.3.3

Publisher or Producer: Plato Media Ltd.

Target Audience: 4+

This software could be a Problem Solving type of software. The students are presented with a problem, but they must figure out how to answer since it is not obvious.

This app would be a good way to introduce coding in a simple format that is easy to understand, it would also be good to use for brain breaks.

This app is free to get, In-App Purchases only $1.99 for the second world.

When you open the app there is a play button that you press to start playing. You then click on which world you want to play. You start with a bear and you have to help the bear get to the lake by putting the correct path down. There are straight lines and different curved lines that you must look through to see which ones would fit in the path. You do this with different animals such as a fox, a cheetah, an elephant, and more. You must fill the paw print with colors to move to the next animal and also to get another sticker. When you get something right the lady says "Well done". There is music playing but it is not distracting.

I really enjoy this game. It is child-like and colorful. The animals you play as are all animals that children will already know or be learning about. The sounds are enhancing and encouraging, there are also spoken directions so the students know what they are meant to do each time. It is simple to navigate and easy to learn.