Title: Hopscotch

Evaluators: Kennedy Capps & Baylee Nahlen

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect?  • Did you try things that were wrong and/or unexpected	•		We started out by doing a blank sheet and it was hard to figure out so we had to watch some tutorials and it made things so much easier.
Did the software crash?		•	The software worked great!
Was the content appropriate? Did it meet the user's needs?	•		The software was appropriate and could be created in a way where it could be used in different grade levels.
Were the screens appealing?  • Color, items on screen, sounds	•		At first the main screen is blank, but when you start creating and coding there are so many fun colors and actions to choose from.
Is it easy to navigate?	•		

## Evaluating Apps

Is it easy to learn?	•		
Does the user need Supervision to use		•	Students might need a little help navigating at first but I don't see the need to supervise.
If the App required a response, was it appropriate? (right or wrong)	N/A	N/A	
Were there bells and whistles?  • If so, do they enhance instead of detract?  • If not, should there be?	•		There are many things that can be used to enhance characters and actions on the app. For example if you shake the iPad it can make a figure change colors.
Did you like using the App?	•		It was really fun and there were so many options to choose from.
What was the cost?  • Was there a "lite" version  ○ If so, was it enough		•	There was no cost.
Were there in-app purchases?  • If so, what were the additional costs?		•	There were no purchases, but there were some things that were

## Evaluating Apps

		locked you had to wait to use.
How does it compare to other apps that do the same?		We have never really used an app like this before. We were shocked to see all the things possible in the app.
Additional Comments		

## <u>Developmentally Appropriate</u>

Questions	Yes	No	Comments/ Notes
<ul> <li>Child Development and Learning</li> <li>Subject Matter appropriate?</li> <li>Educational Focus?</li> <li>Provides for Learning New Content?</li> <li>Follows Appropriate Teaching Sequence?</li> </ul>	•		This would be a great app to use to show children how to use visual touch. It involves a lot of drag and dropping. Teachers could have the students create a story or even a game. There are many ways to make the app educational.
<ul> <li>Individual</li> <li>Does it match individual's abilities?</li> <li>Does it meet individual's needs?</li> </ul>	•		The app was very easy to use so I think most children should be able to do their own coding. If it was really young kids you could just have them play around and see how some of your codes work.

## Evaluating Apps

Social/Cultural  • Bias?  • Commercialism Comments	•	There was no bias in the app. The app offered a good variety of characters and other features.