

Title: Padlet

Evaluators: Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?	X		
Is it easy to learn?		X	
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)			N/A
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		X	
Did you like using the App?		X	
What was the cost?			Free

<ul style="list-style-type: none"> Was there a "lite" version <ul style="list-style-type: none"> If so, was it enough 			No
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> If so, what were the additional costs? 	X		
<p>How does it compare to other apps that do the same?</p>			<p>This app compares to BlackBoard Discussion Board. They both allow users to respond to other users. Padlet allows the user to customize background of discussion board.</p>
<p>Additional Comments</p>			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
<p>Child Development and Learning</p> <ul style="list-style-type: none"> Subject Matter appropriate? Educational Focus? Provides for Learning New Content? 	X		<p>-Yes, subject matter is appropriate -The educational focus is discussions/communication skills -No new content to learn -Yes, follows appropriate teaching sequence</p>

<ul style="list-style-type: none"> • Follows Appropriate Teaching Sequence? 			
<p>Individual</p> <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	<p>X X</p>		
<p>Social/Cultural</p> <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		<p>X X</p>	

Title: Explain Everything

Evaluators: Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)			N/A
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		X	
Did you like using the App?	X		
What was the cost?			Free

<ul style="list-style-type: none"> Was there a "lite" version <ul style="list-style-type: none"> If so, was it enough 			N/A
Were there in-app purchases? <ul style="list-style-type: none"> If so, what were the additional costs? 	X		
How does it compare to other apps that do the same?			N/A
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	X		
Individual <ul style="list-style-type: none"> Does it match individual's abilities? Does it meet individual's needs? 	X		
Social/Cultural <ul style="list-style-type: none"> Bias? Commercialism Comments 		X	

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Title: Kids Planet Discovery

Evaluators Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)	X		
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?	X		They enhanced the application, wasn't a distraction
Did you like using the App?	X		

What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			Free
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 	X		Ranged from \$1.99 to \$2.99 or you could buy all for \$4.99.
How does it compare to other apps that do the same?			N/A
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	X		
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	X		

Social/Cultural <ul style="list-style-type: none">• Bias?• Commercialism Comments		X	

Title: Storyfab

Evaluators: Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?	X		
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)			N/A
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		X	
Did you like using the App?	X		
What was the cost?			Free

<ul style="list-style-type: none"> Was there a "lite" version <ul style="list-style-type: none"> If so, was it enough 			
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> If so, what were the additional costs? 		X	
<p>How does it compare to other apps that do the same?</p>			<p>This one allows the student to create their movie using animated characters. It compares to the application SnapChat when using Bitmoji's.</p>
<p>Additional Comments</p>			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
<p>Child Development and Learning</p> <ul style="list-style-type: none"> Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	X		

Individual <ul style="list-style-type: none">• Does it match individual's abilities?• Does it meet individual's needs?	X		
Social/Cultural <ul style="list-style-type: none">• Bias?• Commercialism Comments		X	

Title: Move The Turtle

Evaluators: Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?		X	Kind of confusing
Is it easy to learn?		X	The app didn't offer much help. There was no "help" option for further instructions.
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)		X	
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		X	

Did you like using the App?		X	
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			\$3.99
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 		X	
How does it compare to other apps that do the same?			N/A
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	X		Once the user figures out how to play the game, it would a great educational tool for coding.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	X		

Social/Cultural <ul style="list-style-type: none">• Bias?• Commercialism Comments		X	

Title: Pepi House

Evaluators Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)			N/A
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		X	
Did you like using the App?	X		
What was the cost?			Free

<ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			No lite version.
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> • If so, what were the additional costs? 	X		You were able to purchase different "rooms" in the house
How does it compare to other apps that do the same?			It compares to sims, but not as detailed.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
<p>Child Development and Learning</p> <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	X		
<p>Individual</p> <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	X		

Social/Cultural <ul style="list-style-type: none">• Bias?• Commercialism Comments		X	

Title: QR Code Scanner

Evaluators Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds		X	Not much to it, just a scanner
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)		X	
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		X	
Did you like using the App?	X		

What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			Free
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 		X	
How does it compare to other apps that do the same?			There are many applications that do the same thing this application does.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	X		Could use for many educational purposes. For example, there are many free QR codes to scan online that would take students to different websites.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	X		

Social/Cultural <ul style="list-style-type: none">• Bias?• Commercialism Comments		X	

Title: Total Recall

Evaluators Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		You could customize the colors.
Is it easy to navigate?		X	
Is it easy to learn?		X	
Does the user need Supervision to use			This app might be complicated for younger students to use, so they may need teachers assistance.
If the App required a response, was it appropriate? (right or wrong)			N/A
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?	X		

<ul style="list-style-type: none"> If not, should there be? 			You can customize text bubbles.
Did you like using the App?	X		
What was the cost? <ul style="list-style-type: none"> Was there a "lite" version <ul style="list-style-type: none"> If so, was it enough 		X	
Were there in-app purchases? <ul style="list-style-type: none"> If so, what were the additional costs? 	X		
How does it compare to other apps that do the same?			This app compares to inspiration in the sense that you can create webs.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> Subject Matter appropriate? Educational Focus? 	X		Could be used for many educational purposes or a study tool.

<ul style="list-style-type: none"> • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 			
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	X		
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		X	

Title: Brain Pop

Evaluators Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)	X		There are quizzes included in the app.
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		X	
Did you like using the App?	X		

What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			Free, but there was a version available to buy.
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 	X		
How does it compare to other apps that do the same?		X	
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	X		There are many subjects included on the app.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	X		
Social/Cultural <ul style="list-style-type: none"> • Bias? 		X	

<ul style="list-style-type: none">• <i>Commercialism Comments</i>			
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Title: Swift Playgrounds

Evaluators Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)			It was a coding application, so you have to figure out the correct response yourself.
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		X	

Did you like using the App?	X		
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			Free
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 		X	
How does it compare to other apps that do the same?			It compared to the other coding application we downloaded, Move the Turtle, but this one was much easier to navigate.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? 	X		

<ul style="list-style-type: none"> • Follows Appropriate Teaching Sequence? 			
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	X		
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		X	

Title: Hopscotch

Evaluators Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?	X		There was a tutorial video explaining to the user what to do.
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)			N/A
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		X	
Did you like using the App?	X		

What was the cost? <ul style="list-style-type: none"> Was there a "lite" version <ul style="list-style-type: none"> If so, was it enough 			Free
Were there in-app purchases? <ul style="list-style-type: none"> If so, what were the additional costs? 	X		
How does it compare to other apps that do the same?			There are many coding apps that this app compared to, but this app was much easier to navigate than the others.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	X		

Individual <ul style="list-style-type: none">• Does it match individual's abilities?• Does it meet individual's needs?	X		
Social/Cultural <ul style="list-style-type: none">• Bias?• Commercialism Comments		X	

Title: ClassDojo

Evaluators Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)			N/A
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		X	
Did you like using the App?	X		
What was the cost?			Free

<ul style="list-style-type: none"> Was there a "lite" version <ul style="list-style-type: none"> If so, was it enough 			No lite version
Were there in-app purchases? <ul style="list-style-type: none"> If so, what were the additional costs? 	X		
How does it compare to other apps that do the same?		X	
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	X		Educational focus of this app is behavior documentation
Individual <ul style="list-style-type: none"> Does it match individual's abilities? Does it meet individual's needs? 	X		
Social/Cultural <ul style="list-style-type: none"> Bias? Commercialism Comments 		X	

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Title: Khan Academy

Evaluators Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)	X		
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?	X		They enhanced the app
Did you like using the App?	X		

What was the cost? <ul style="list-style-type: none"> Was there a "lite" version <ul style="list-style-type: none"> If so, was it enough 			Free
Were there in-app purchases? <ul style="list-style-type: none"> If so, what were the additional costs? 	X		
How does it compare to other apps that do the same?			There are tutorial apps that compare to this one, but this is good one!
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> Subject Matter appropriate? Educational Focus? Provides for Learning New Content? Follows Appropriate Teaching Sequence? 	X		
Individual <ul style="list-style-type: none"> Does it match individual's abilities? Does it meet individual's needs? 	X		

Social/Cultural <ul style="list-style-type: none">• Bias?• Commercialism Comments	X		

Title: Boggle

Evaluators Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds		X	Not much too it, kind of boring
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)			N/A
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		X	
Did you like using the App?	X		

What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			Free
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 		X	
How does it compare to other apps that do the same?			It compares to almost any word search application.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	X		It might be a little tough for younger children due to the words being so large.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 	X		

Social/Cultural

- Bias?
- Commercialism Comments

X

Title: ABC Games for Kids

Evaluators Lillie Kinnane and Bailee Farmer

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	X		
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		All about learning your ABC's.
Were the screens appealing? <ul style="list-style-type: none">• Color, items on screen, sounds	X		
Is it easy to navigate?	X		
Is it easy to learn?	X		
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)	X		
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?	X		They enhanced the app.
Did you like using the App?	X		

What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			Free
Were there in-app purchases? <ul style="list-style-type: none"> • If so, what were the additional costs? 		X	
How does it compare to other apps that do the same?			Other applications that include alphabet-based games.
Additional Comments			

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	X		
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? 	X		

• Does it meet individual's needs?			
Social/Cultural <ul style="list-style-type: none">• Bias?• Commercialism Comments		X	