Miss Ashlee's First Grade Classroom

Acceptable Use Policy

Classroom Rules

Keep your hands, feet, and objects to yourself.

Say please and thank you.

Treat each other the way you want to be treated.

Stay in your seat unless you have permission.

Raise your hand when you want to speak.

Technology Rules

Be kind and share.

Carry iPads and Chromebooks with both hands.

Sit at the tables when using the technology.

Let the teacher know about any problems with the technology.

Return the technology to their charging carts.

Internet
Do's & Don'ts

Don't go to unfamiliar websites.

Don't give out your name or information.

Don't download unapproved apps.

If something looks strange, tell the teacher.

Be aware of anything you post.

Consequences of rule breaking

1st Offense:

Verbal warning

2nd Offense:

Temporary loss of technology and "fun" items/activities.

3rd Offense:

Permanent loss of technology and "fun" items/activities.



Though it may not seem important now, plagiarism is the act of copying someone else's work or taking someone else's work and claiming it as your own. I strive to teach my students early about this important topic to prepare them for later grades. Students should also know that many things on the internet are copyrighted and cannot be used without credit to the creator. Further information can be found on our classroom webpage.

Classroom Contract

By signing and initialing below, my student and I understand the classroom, technology, and internet rules on the previous page, and the consequences for breaking them. We have also reviewed the note about plagiarism and are ready to have a **great year!**

Parent/Guardian signature:	Date:
Student name (print):	Initials: