Evaluating Apps

<u>Title:</u> Prodigy Math

Evaluators: Andrea Oldman

Questions	Yes	No	Comments/ Notes
 Have you played enough to know every aspect? Did you try things that were wrong and/or unexpected 	•		
Did the software crash?		•	
Was the content appropriate? Did it meet the user's needs?	•		
Were the screens appealing? • Color, items on screen, sounds	•		
Is it easy to navigate?	•		
Is it easy to learn?	•		
Does the user need Supervision to use		•	
If the App required a response, was it appropriate? (right or wrong)			n/a
Were there bells and whistles? • If so, do they enhance instead of detract? • If not, should there be?	•		Once levels are passed, there is a game that you can play with a partner.
Did you like using the App?	•		

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What was the cost? • Was there a "lite" version ○ If so, was it enough		•	
Were there in-app purchases?If so, what were the additional costs?		•	
How does it compare to other apps that do the same?		•	
Additional Comments	•		I believe that this app is beneficial to students because it helps them pass levels and gain understanding of math.

<u>Developmentally Appropriate</u>

Questions	Yes	No	Comments/ Notes
Child Development and Learning			
 Subject Matter appropriate? 			
Educational Focus?			
 Provides for Learning New 	•		
Content?			
 Follows Appropriate Teaching 			
Sequence?			
Individual			
 Does it match individual's abilities? 	•		
 Does it meet individual's needs? 			

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Social/Cultural Bias? Commercialism Comments	•	