

Title: GoNoodle

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Questions	Yes	No	Comments/Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">• Did you try things that were wrong and/or unexpected	✓		
Did the software crash?		✓	
Was the content appropriate? Did it meet the user's needs?	✓		
Were the screens appealing? <ul style="list-style-type: none">• Color, items on the screen, sounds, ect.	✓		Very colorful
Is it easy to navigate?	✓		
Is it easy to learn?	✓		
Did the user need supervision to use it?		✓	
If the app required a response, was it appropriate? (right or wrong)	✓		
Were there bells and whistles? <ul style="list-style-type: none">• If so, do they enhance instead of detract?• If not, should there be?		✓	
Do you like using the app?		✓	
What was the cost? <ul style="list-style-type: none">• Was there a "lite" version?<ul style="list-style-type: none">◦ If so, was it enough?		✓	FREE
Were there in-app purchases? <ul style="list-style-type: none">• If so, what were the additional costs.		✓	
How does it compare to the other apps that do the same?			
Additional Comments			

Developmentally Appropriate

<p>Child Development and Learning</p> <ul style="list-style-type: none"> · Subject Matter appropriate? · Educational Focus? · Provides for Learning New Content? · Follows Appropriate Teaching Sequence? 	✓	Games with the sole purpose of getting kids up and moving
<p style="text-align: center;">Individual</p> <ul style="list-style-type: none"> · Does it match individual's abilities? · Does it meet individual's needs? 	✓	Not individualized
<p style="text-align: center;">Social/Cultural</p> <ul style="list-style-type: none"> · Bias? · Commercialism Comments 	✓	

GoNoodle is an app that promotes movement in kids. It is on version 3.3.0., and developed by GoNoodle Inc. Apple products must have iOS 11 or later to use GoNoodle. It is designed for kids ages 4-10. Older kids wouldn't find it interesting. This would be perfect for a physical education program or health class. It could also be used in a general education classroom from "brain breaks". The app is completely free, and there are no in-app purchases. It took me a while to come to the conclusion of what type of app this could be considered as. I decided it is a

tutorial because it is teaching and promoting kids to get off the couch and get moving!

All you have to do to use GoNoodle is download the app! There is no sign up or cost to use it. You can either search a specific video or browse the homepage. It is broken up into sections labeled:

- Featured
- Vamos! (Spanish section)
- Channels
- GoNoodle Mixes
- Featured in School

You can click on each video to get started.

There are so many colors going on that it can be a little distracting. There are also so many categories of videos that a child could get lost in them all. It is something age appropriate that a child can listen and dance too as opposed to the other songs out there. I took a course on how to incorporate movement into the classroom due to the health benefits it has for children. It helps stimulate the brains after long periods of sitting still. The dance videos could be used as either "brain breaks", or I could find a video and tie it into a specific area we are studying.

