

Evaluating Apps

Title: Explain Everything

Evaluators: Whitney Barkes, Kelsey Plunkett, Alyssa Foster

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none">Did you try things that were wrong and/or unexpected	x		It took longer than we expected to figure it out, so we were definitely going about it the wrong way.
Did the software crash?	x		Initially the software did crash during our first attempt. May be the iPad or the app.
Was the content appropriate? Did it meet the user's needs?	x		We could see where this app would be useful for a teacher to adjust a lesson or maybe to assist a student with a problem. Very similar idea to Google, where the same media can be accessible to anyone it is shared with.
Were the screens appealing? <ul style="list-style-type: none">Color, items on screen, sounds		x	The app itself is mainly white space to work with. There is a

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			navigation bar at the bottom of the home tab to provide different sections.
Is it easy to navigate?	x		The app was easy to navigate, there were sections on the home screen (home, library, learn, and search) and it contained a space to create a new project, invite someone to work on the project, join a project, or share a project.
Is it easy to learn?		x	Again, we may have been going about this the wrong way and making it much harder than it should have been. It did require a few separate attempts to figure out the basics.
Does the user need Supervision to use	x		Initially, yes, students will need supervision and guidance to figure out what each button does.
If the App required a response, was it appropriate? (right or wrong)	x		The app did require

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			responses to create or participate in a project, all of which were appropriate.
<p>Were there bells and whistles?</p> <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	x		<p>To create a project, there were several bells and whistles, like adding sound, video clips, drawings, etc. In order for the app to perform its purpose, all of the above was necessary.</p>
<p>Did you like using the App?</p>		x	<p>Although once we figured it out, it was a neat app. It is not something we would choose to use in the classroom because it could be a little too much for a third grader.</p>
<p>What was the cost?</p> <ul style="list-style-type: none"> • Was there a "lite" version <ul style="list-style-type: none"> ○ If so, was it enough 			<p>There was an Explain Everything Whiteboard app for \$14.99 subscription. The</p>

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			<p>Explain Everything Collaborate is what we downloaded, appears to be similar, but it is lacking some features. For the purpose, the app is enough. *only free 14-day trial* A monthly plan is offered for \$12.99.</p>
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> If so, what were the additional costs? 	x		<p>Yes, it gives the option to upgrade to a monthly subscription (\$12.99), yearly subscription (107.99), and monthly/yearly group plans (same as above).</p>
<p>How does it compare to other apps that do the same?</p>			<p>We have not used any apps like this one, but it does remind us of the website Prezi, which is just an interesting way to put together a presentation (hits each point individually).</p>

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Additional Comments			Overall, this app was interesting, but not something we would prefer to use in the classroom. There are bound to be similar apps out there that are easier to use.

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning <ul style="list-style-type: none"> • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence? 	x		As an app, we could see where it would be appropriate in the classroom, or out of the classroom. It isn't necessarily meant for only educational purposes, but it is available to use that way. It does provide a new way to teach content. This would provide a way to teach in sequence of events depending on the lesson/topic.
Individual <ul style="list-style-type: none"> • Does it match individual's abilities? • Does it meet individual's needs? 			Yes and no. If the teacher wanted to use it to provide a more direct, hands-on approach with students, this app would work. But we wouldn't say that it would meet every students need, or

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			the teachers. If a student is in class, why wouldn't the teacher go over and work out the problem or step with them?
Social/Cultural <ul style="list-style-type: none"> • Bias? • Commercialism Comments 		x	No, the app does not include an social or cultural bias, nor any commercialism comments. It is made specifically to build projects.