

## Evaluating Apps

**Title:** Code Karts

**Evaluators:** Whitney Barkes, Kelsey Plunkett, Alyssa Foster

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"><li>Did you try things that were wrong and/or unexpected</li></ul>	x		Yes, we played enough to get a general understanding of the app. The app itself was the lite version, but it still seemed like things were well worked out.
Did the software crash?		x	The app never crashed
Was the content appropriate? Did it meet the user's needs?	x		The content was appropriate for young children and it assisted in teaching them how to code. (follow instructions)
Were the screens appealing? <ul style="list-style-type: none"><li>Color, items on screen, sounds .....</li></ul>	x		The screen was very colorful and the app looked like a cartoon. There was also sounds to go with what the user touches on the screen. Great for children.

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Is it easy to navigate?	x		Each button is color coded to show the user exactly what to press.
Is it easy to learn?	x		The first few levels of the game are made for the user to walk though. It also gets more difficult the farther the user progresses.
Does the user need Supervision to use		x	No, the child should be okay to play on their own.
If the App required a response, was it appropriate? (right or wrong)	x		If the user gets the answer wrong, the car wrecks. If they get it right, then it will win the race.
Were there bells and whistles? <ul style="list-style-type: none"> <li>• If so, do they enhance instead of detract?</li> <li>• If not, should there be?</li> </ul>	x		It makes sounds to draw the attention of the user.
Did you like using the App?	x		We agreed the app was fun and cute for young kids and it helps teach how

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			to follow directions
<p>What was the cost?</p> <ul style="list-style-type: none"> <li>Was there a "lite" version <ul style="list-style-type: none"> <li>If so, was it enough</li> </ul> </li> </ul>		x	<p>This was the lite version if you wanted to buy the full version for more levels it was 2.99</p>
<p>Were there in-app purchases?</p> <ul style="list-style-type: none"> <li>If so, what were the additional costs?</li> </ul>	x		<p>In the lite version it suggests that you buy the full version for more levels.</p>
<p>How does it compare to other apps that do the same?</p>			<p>This app is a little easier than other coding apps such as move the turtle lite.</p>
<p>Additional Comments</p>			<p>We all really enjoyed the app because it was cute and fun but it most likely too easy and not grade appropriate for 3rd grade students.</p>

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### Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
<b>Child Development and Learning</b> <ul style="list-style-type: none"> <li>• Subject Matter appropriate?</li> <li>• Educational Focus?</li> <li>• Provides for Learning New Content?</li> <li>• Follows Appropriate Teaching Sequence?</li> </ul>		x	Although this app is fun and cute we do not believe it is appropriate to teach 3rd graders.
<b>Individual</b> <ul style="list-style-type: none"> <li>• Does it match individual's abilities?</li> <li>• Does it meet individual's needs?</li> </ul>		x	It would not match the standards for 3rd graders but it would meet individuals needs if the individual student is a delayed learner.
<b>Social/Cultural</b> <ul style="list-style-type: none"> <li>• Bias?</li> <li>• Commercialism Comments</li> </ul>		x	This is appropriate for all students and does not contain any commercialism comments.