

Evaluating Apps

Title: Mimo

Evaluators: Melissa Guill and Audrey Beggs

Questions	Yes	No	Comments/ Notes
Have you played enough to know every aspect? <ul style="list-style-type: none"> • Did you try things that were wrong and/or unexpected 	X		Works great
Did the software crash?		X	
Was the content appropriate? Did it meet the user's needs?	X		
Were the screens appealing? <ul style="list-style-type: none"> • Color, items on screen, sounds 	X		Fun things to learn
Is it easy to navigate?	X		
Is it easy to learn?	X		Step by Step
Does the user need Supervision to use		X	
If the App required a response, was it appropriate? (right or wrong)	X		Asks to answer questions
Were there bells and whistles? <ul style="list-style-type: none"> • If so, do they enhance instead of detract? • If not, should there be? 	X		Enhancement
Did you like using the App?	X		
What was the cost? <ul style="list-style-type: none"> • Was there a "lite" version 	X		

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○ If so, was it enough			
Were there in-app purchases? • If so, what were the additional costs?	X		\$57.99 yearly
How does it compare to other apps that do the same?			Have not worked too much with this area.
Additional Comments			None

Developmentally Appropriate

Questions	Yes	No	Comments/ Notes
Child Development and Learning • Subject Matter appropriate? • Educational Focus? • Provides for Learning New Content? • Follows Appropriate Teaching Sequence?	X		It gives directions and teaches for itself.
Individual • Does it match individual's abilities? • Does it meet individual's needs?	X		
Social/Cultural • Bias? • Commercialism Comments		X	

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