App Evaluation

Title	Grades K-5 Math Learning Games
Version (if there is one or if it is one of a series)	5.6.2
Publisher	StudyPad, Inc.
Target Audience (if your opinion differ from the publisher, state that) Type(s) of software with your justification (can be more than one and when justifying, you have to convince me not just reiterate my words)	Grades K-5 is target audience and we would agree that this is the appropriate ages for this game.
Curriculum(s) - How does it (or can it) fit into the curriculum	This game can fit into any math curriculum for grades k-5.
Possible environment(s) and Why:	This software can be used in a home or school environment because parents and teachers can monitor student progress.
Cost: If there is a free version and a paid version, I want to know both: Are their costs for different licenses available and if so, what are they? Inapp purchases	There is a free trial that you can use to get full access to the software but that only lasts for a week. If you wish to pay quarterly it costs \$23.99 per quarter and \$7.99 per month, and if you wish to pay yearly is costs \$59.99 which is \$4.99 per month.
Write a paragraph or two describing the software: Assume I know nothing about the software. There needs to be enough description so that I can visualize this software	This is an app that can be purchased by parents, teachers, or school for children in grades K-5 to practice math. You can choose from grade level and once you are in that grade level, you can choose from different topics of math. Students earn stars for answering correct questions and coins from stars, coins are used to buy additional games. Also, parents or teachers can receive student progress reports.
Write a paragraph or two on your impressions of the software and possibly how you see the software being used in your class: Include good and bad aspects of the program and/or	We liked this software because of its easy navigation, kid friendliness, and the math skill practice it provides. The only thing that we did not like was the fact that it costs, some teachers may

things that were well done. For example, navigation was easy, screen design was good, sound effects were used effectively, and feedback was effective and immediate o If you disagree on anything (from publisher or any review you see) tell me	find that cost worth paying to have the benefits of monitoring student progress. It could be used as a drill and practice for many different math skills that the teacher covers.
Does the software pass?	Yes!